

# **INFORMATION**

#### **USEFUL FOR**

- Managers and volunteer trainers, organisations working with volunteers
- Volunteers and operators in the organisations

## **TYPE OF TOOL**

Discussion

#### **DURATION**

1-3 hours

## MAIN FIELDS OF ACTION

**SDG** Awareness

## **RELATED SDG**

All 17 SDGs are relevant for this activity

# **DEBATING SGDs: GETTING YOUR POINT ACROSS**

Getting to know more about the United Nations 17 SDGs and raising awareness about them, their intentions and usefulness.

# **DESCRIPTION**

This tool is centred around the United Nations' Sustainable Development Goals. It is a discussion activity that can involve volunteers and can be led by trainers. It uses cards and structured debates.

#### How does this tool work?

It starts with an introduction to the SDGs through an online source. Then, the participants receive 17 cards, each representing an SDG. The front of the cards shows the SDG number, icon, color, and name – and the back asks two questions: "How does this SDG affect me?" and "What can I do to contribute to this SDG?" The participants think about these questions individually or discuss them in groups, allocating about 5 minutes per card. Afterwards, a plenary session is held, where each person or group shares their findings and in a group discussion, goals are prioritised, their applicability is determined, and action plans can be made.

**Aim:** The aim of this tool is to educate learners about the SDGs, fostering understanding, awareness, and personal engagement with global sustainability issues.

**Implementation:** Implementing this tool requires access to online sources introducing the SDGs, and the preparation of 17 cards representing each goal. The trainer leading the activity needs facilitation skills for guiding discussions and debates.

# **ONLINE RESOURCE**

#me#us#now project: Debating Activity

